

Practical Test-Driven Development

PHP Northwest Meeting - Manchester, UK

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<http://derickrethans.nl/talks.php>

It's OK to write code that does not work



Unit Testing

Tests small parts of an application or library (units) for correctly working code. Tools: PHPUnit, SimpleTest

System Testing

The testing of a whole integrated system against the specified requirements. Tools: Selenium

**It is not just a method of testing
software.**

Requirements Specification

Define what the software is supposed to do.

Design

Define how the software is supposed to be implemented.

Implementation

The implementation of the software itself.

Testing

The implemented software is tested.

Sometimes.



TESTING

I FIND YOUR LACK OF TESTS DISTURBING.

Tests drive the development

- Tests are written before the code
- There is no code without tests

Test Suites

- Contain tests that check whether the code does what it is supposed to do
- Also cover things that should fail

Requirements Specification

Define what the software is supposed to do.

Design

Define how the software is supposed to be implemented.

Implementation \equiv Testing

The implemented software is tested.

The implementation of the software itself.

Present the Idea

Write the Requirements Document

Design the Component

Implementation

- Write API stubs with parameter documentation and descriptions
- Write test cases
- Initial implementation
- Initial implementation review
- Updating implementation according to review
- Implementation review

Pre-release Testing

Write Test Case

Write a test case to test the correct behavior of the method, and verify that the test case fails

Fix the Issue

Fix the implementation

Verify Fix with Test Case

Make sure that the test cases pass with the new implementation

Check Other Test Cases

Verify that the fix for this defect did not break any other test case

PHP Unit

PHPUnit

Unit Testing Framework for PHP

```
derick@kossu: ~/dev/ezcomponents/trunk
derick@kossu:~/dev/ezcomponents/trunk$ php UnitTest/src/runtests.php Configuration
on
ezcUnitTest uses the PHPUnit 3.4.0RC2 framework from Sebastian Bergmann.

[Preparing tests]:
eZ Components:
  Configuration:
    ezcConfigurationManagerDelayedInitTest: .
    ezcConfigurationTest: .....
    .....
    ezcConfigurationManagerTest: .....
    ezcConfigurationIniReaderTest: .....S.....
    .....
    ezcConfigurationIniParserTest: ...
    ezcConfigurationIniWriterTest: .....
    ezcConfigurationArrayWriterTest: .....

Time: 1 second

OK, but incomplete or skipped tests!
Tests: 167, Assertions: 314, Skipped: 1.
derick@kossu:~/dev/ezcomponents/trunk$
```


































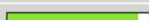
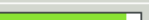
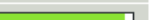















PHPUnit

Code Coverage: No Code Without Test

eZ Components

Current directory: [/home/derick/dev/ezcomponents/trunk/Graph/src](#)

Legend: Low: 0% to 35% Medium: 35% to 70% High: 70% to 100%

	Coverage					
	Classes		Methods		Lines	
Total		94.39% 101 / 107		86.89% 444 / 511		86.32% 8990 / 10415
<u>axis</u>		100.00% 5 / 5		85.25% 52 / 61		91.02% 669 / 735
<u>charts</u>		100.00% 5 / 5		100.00% 36 / 36		99.56% 683 / 686
<u>colors</u>		100.00% 3 / 3		100.00% 17 / 17		100.00% 216 / 216
<u>data_container</u>		100.00% 2 / 2		100.00% 13 / 13		100.00% 39 / 39
<u>datasets</u>		100.00% 9 / 9		89.80% 44 / 49		93.63% 235 / 251
<u>driver</u>		50.00% 3 / 6		49.47% 47 / 95		54.97% 1339 / 2436
<u>element</u>		100.00% 4 / 4		100.00% 21 / 21		99.35% 458 / 461
<u>exceptions</u>		96.15% 25 / 26		96.00% 24 / 25		95.50% 106 / 111
<u>interfaces</u>		100.00% 7 / 7		97.73% 43 / 44		93.74% 943 / 1006
<u>math</u>		100.00% 7 / 7		100.00% 43 / 43		99.72% 350 / 351
<u>options</u>		92.86% 13 / 14		90.32% 28 / 31		94.11% 815 / 866
<u>palette</u>		83.33% 5 / 6		100.00% 0 / 0		83.33% 5 / 6
<u>renderer</u>		100.00% 8 / 8		100.00% 67 / 67		96.19% 3005 / 3124
<u>structs</u>		100.00% 3 / 3		100.00% 7 / 7		100.00% 35 / 35
<u>graph.php</u>		100.00% 1 / 1		100.00% 0 / 0		100.00% 1 / 1
<u>tools.php</u>		100.00% 1 / 1		100.00% 2 / 2		100.00% 91 / 91

Generated by [PHPUnit 3.3.0RC1](#) and [Xdebug 2.1.0-dev](#) at Mon Sep 8 10:30:06 CEST 2008.

```
550 :  
551 19 :      switch ( $this->interval )  
552 :      {  
553 19 :      case self::MONTH:  
554 4 :          $time = strtotime( '+1 month', $time );  
555 4 :          break;  
556 15 :      case self::YEAR:  
557 4 :          $time = strtotime( '+1 year', $time );  
558 4 :          break;  
559 11 :      case self::DECADE:  
560 0 :          $time = strtotime( '+10 years', $time );  
561 0 :          break;  
562 11 :      default:  
563 11 :          $time += $this->interval;  
564 11 :          break;  
565 19 :      }  
566 19 :      }  
567 :  
568 19 :      return $steps;  
569 :      }  
570 :  
571 :      /**
```

Green: Covered code.

Red: Not covered code.

Grey: Unreachable code.

White: No code.

How much coverage should you aim for?

<http://www.developertesting.com/archives/month200705/20070504-000425.html>

< 100% Coverage \equiv Not fully tested code

100% Coverage \neq Fully tested code

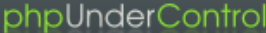
Code Coverage: 100% is not good enough

```
1      : <?php
2      : class PathTest
3      : {
4      :     static public function testMethod( $a, $b )
5      :     {
6      2 :         $nr = 1;
7      2 :         if ( $a == true )
8      2 :         {
9      1 :             $nr *= 2;
10     1 :         }
11     2 :         if ( $b == true )
12     2 :         {
13     1 :             $nr *= 3;
14     1 :         }
15     2 :         return $nr;
16     :     }
17     : }
```

```
<?php require 'PathTest.php';
class CcTest extends PHPUnit_Framework_TestCase
{
    public function testPath1()
    {
        self::assertEquals( 2, PathTest::testMethod( true, false ) );
    }
    public function testPath2()
    {
        self::assertEquals( 3, PathTest::testMethod( false, true ) );
    }
}
?>
```

phpUnderControl

Continuous integration with CruiseControl


Project: **ezcDocument**
Build: **More builds**

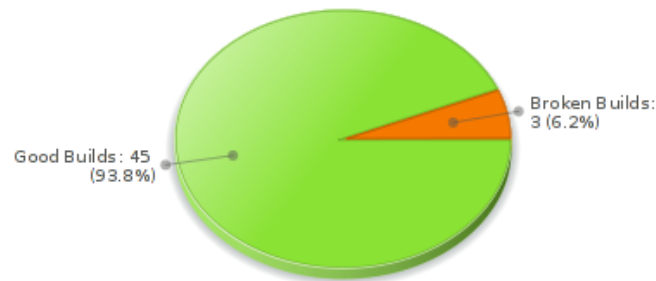
waiting for next time to build since
09/01/2009 16:44:16
progress: 16:44:16 next build in 5 minutes

Overview | Tests | Metrics | Coverage | Documentation | CodeSniffer | PHPUnitPMD

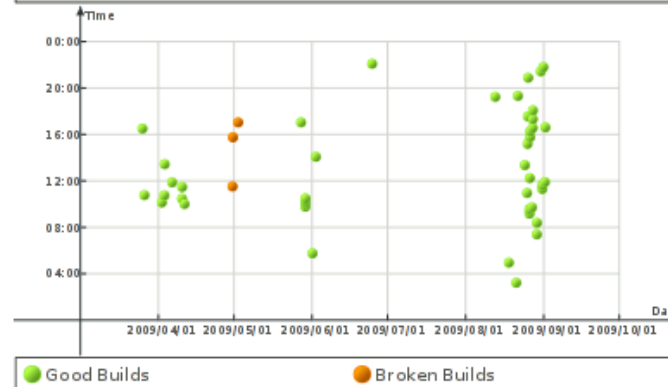
Project Metric Summary

Number of Build Attempts	48
Number of Broken Builds	3
Number of Successful Builds	45

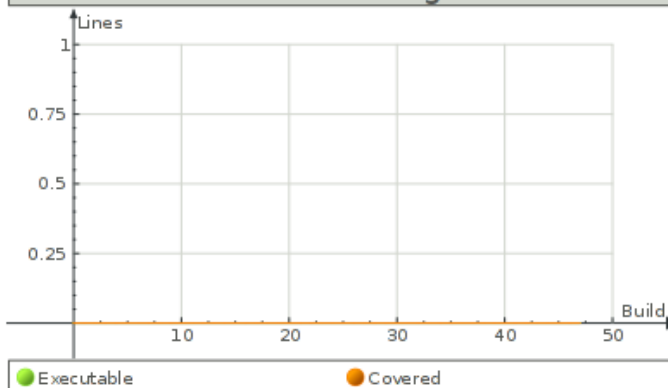
Breakdown of Build Types



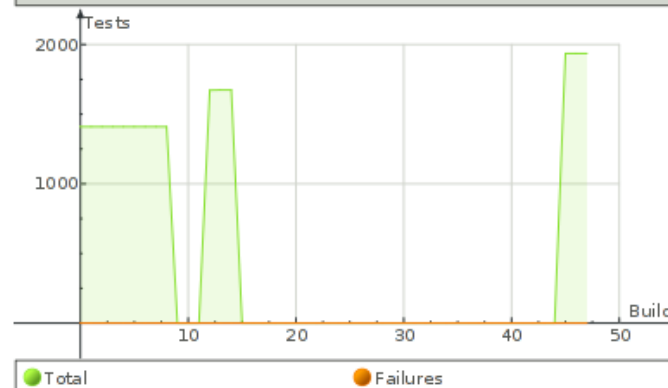
Breakdown of Build Timeline



Unit Coverage



Unit Tests



Test to Code Ratio

Coding Violations

Fear - more work to do

- Introduce TDD concepts gently
- Whenever a problem is found, make and retain a test case for further use
- Start using TDD for new projects

Ignorance - too much time spent on testing

- Out of date with modern processes
- Belief that testing slows the schedule (only if you follow the ship-and-see process)
- You save time later, because you wouldn't have to re-test or re-debug newly written additions or big fixes.

Microsoft Case Study

- TDD project has twice the code quality
- Writing tests requires 15% more time

IBM Case Study

- 40% fewer defects
- No impact on the team's productivity

John Deere / Ericsson Case Study

- TDD produces higher quality code
- Impact of 16% on the team's productivity

- At first I didn't like that I need to write tests for my code, but now after using it for more than two years I can't program without it.
- Helps to come up with better APIs.
- It gives confidence that our software is working well at all times. Even after making major changes and/or changing software we are dependent on.
- Productivity increases - you might lose some when you make the initial tests, but you'll get it back later. The code covered by tests is 'insured' against future changes.
- It works well for libraries, not so well for GUI applications.
- Some things cannot be tested like server errors, unless you use mock-objects.

- Testing singletons more than one time
- System/Operating System dependent tests
- Private methods
- Code that depends on the state of an external resource
- Things that simply should "never" happen



- <http://homepage.mac.com/hey.you/lessons.html>
- Testuvius: <http://www.artima.com/weblogs/viewpost.jsp?thread=203994>

- PHP Unit: <http://phpunit.de>
- phpUnderControl: <http://phpundercontrol.org>
- Xdebug: <http://xdebug.org>
- These Slides: <http://derickrethans.nl/talks.php>

- PHP: <http://www.php.net>