

# **Introduction into PHP Extensions**

**Derick Rethans**

`derick@php.net`—`@derickr@phpc.social`

<https://derickrethans.nl/talks/phpext-tek25>

# About Me

Derick Rethans

- I'm European, living in London
- **PHP Foundation**
- **Xdebug** & PHP's Date/Time support
- I ❤️ 🌎 maps, I ❤️ 🍺 beer, I ❤️ 🥃 whisky
- mastodon: @derickr@phpc.social



## Agenda

# Questions

- What are extensions?
- Why would you write an extension?
- How do you write an extension?



# What are extensions?

- Additional functions and classes
- Written in C
- Either compiled in, or a shared object
- Bundled with PHP, distributed through PECL (formerly PECL), or distributed separately



[https://commons.wikimedia.org/wiki/File:Luxury\\_Stretched\\_Limousine\\_Cadillac.png](https://commons.wikimedia.org/wiki/File:Luxury_Stretched_Limousine_Cadillac.png) - Kehlms VersoB - CC-BY 4.0

# Why write an extension?

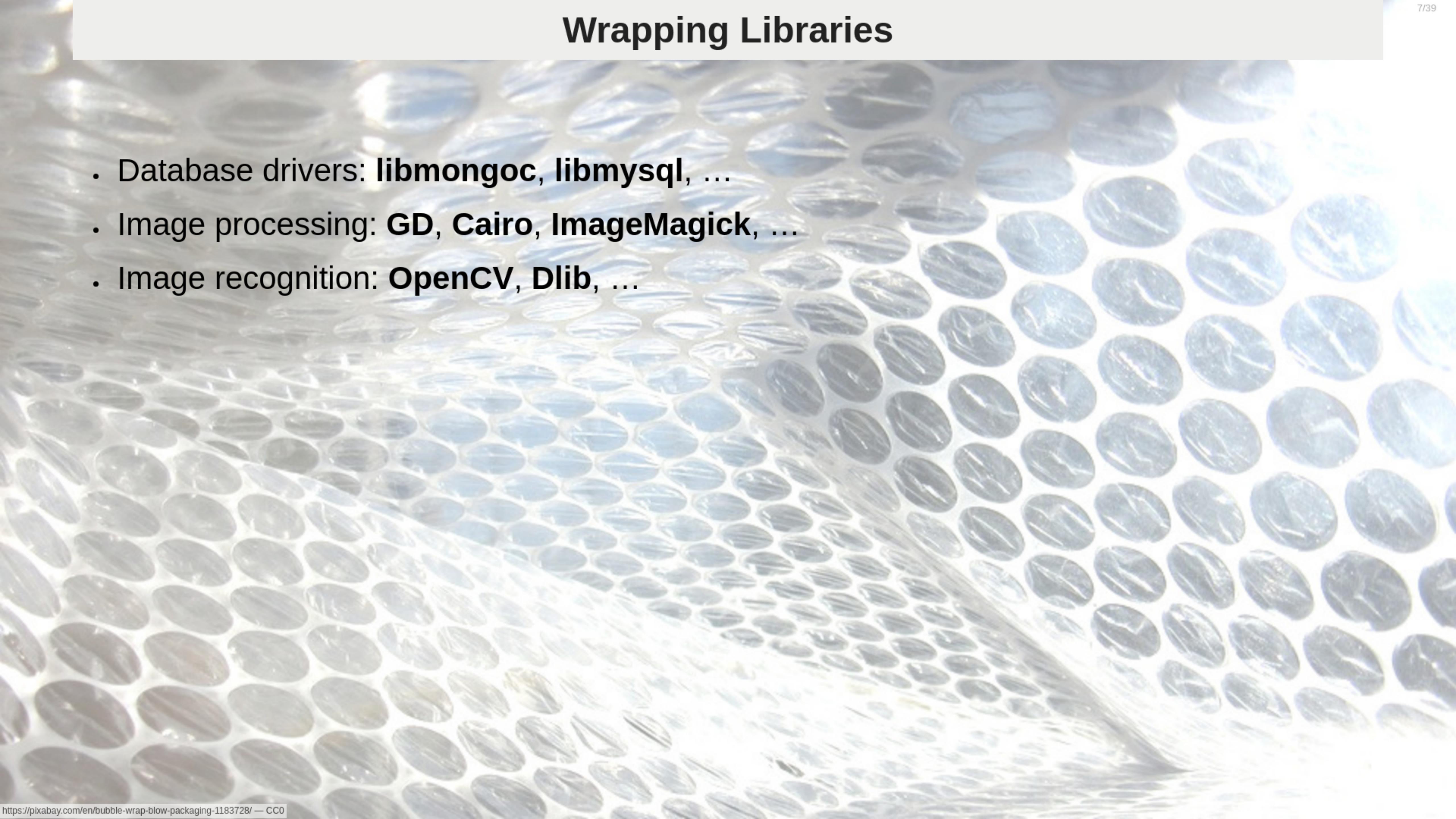
- Wrap existing library
- Not everything can be done in userland
- Speed



[https://commons.wikimedia.org/wiki/File:Luxury\\_Stretched\\_Limousine\\_Cadillac.pic](https://commons.wikimedia.org/wiki/File:Luxury_Stretched_Limousine_Cadillac.pic); Kenlm's version; CC-BY 2.0

# Wrapping Libraries

- Database drivers: **libmongoc**, **libmysql**, ...
- Image processing: **GD**, **Cairo**, **ImageMagick**, ...
- Image recognition: **OpenCV**, **Dlib**, ...



# Unpossible in userland

- Information or resources shared between requests: **persistent connections, PHP objects**
- Peeking into internals: **vld, Xdebug, opcache**

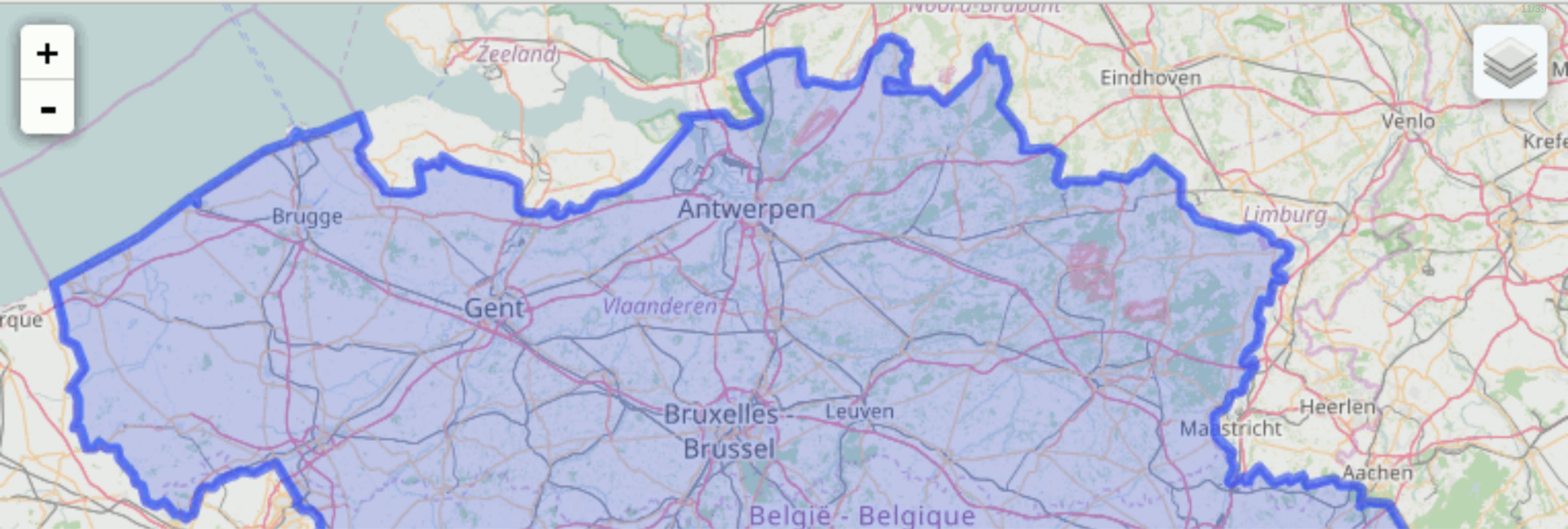
PHP is fast, but things can be *faster*

Implementations in C (and C++) usually  
*outperform* code in PHP

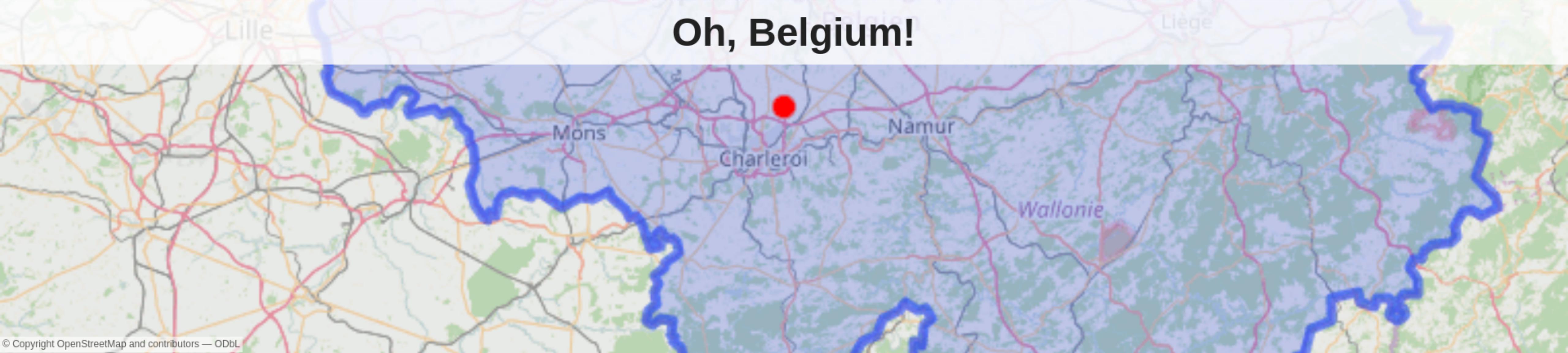
# Why not implement something in an extension?

- It takes a lot more time to write
- It takes a lot more time to debug
- It takes a lot more time to maintain





Oh, Belgium!

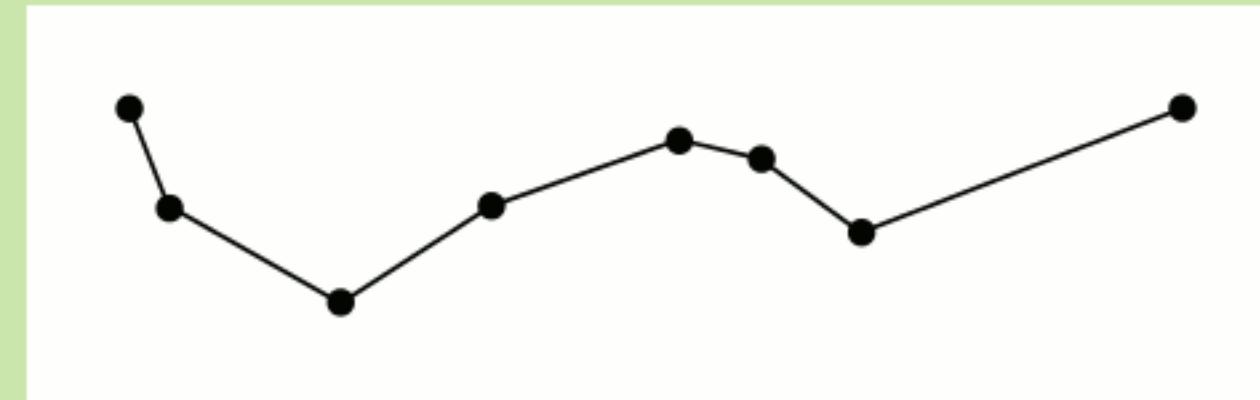


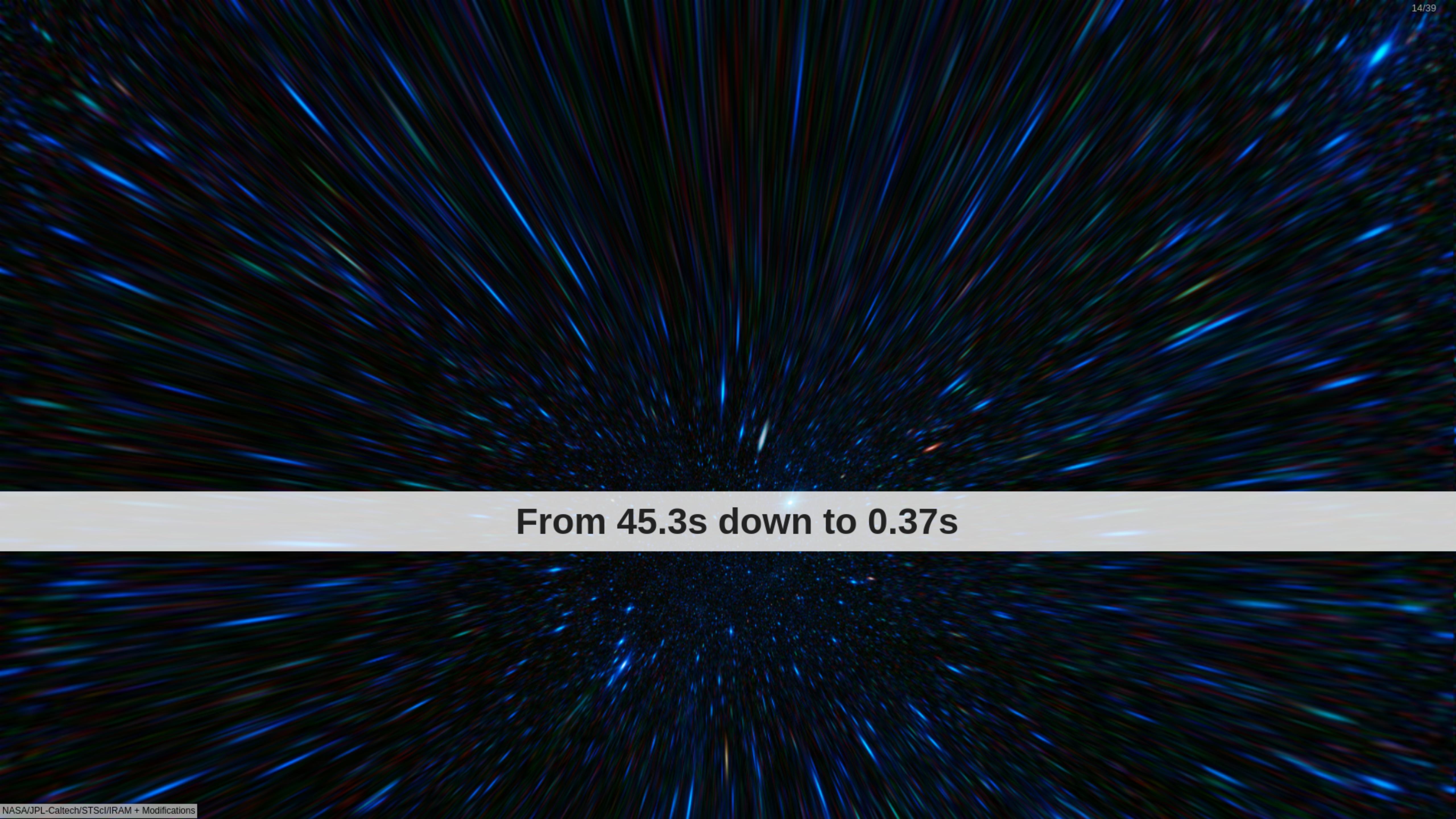
# Polygon Simplification

```
[  
  "geometry": {  
    "type": "Polygon",  
    "coordinates": [  
      [  
        [ 3.0275144577026, 50.770740509033 ],  
        [ 3.0138611793518, 50.770278930664 ],  
        [ 2.9991388320923, 50.763305664062 ],  
        [ 2.9890556335449, 50.761665344238 ],  
        [ 2.9853610992432, 50.756999969482 ],  
        [ 2.9746110439301, 50.751445770264 ],  
        [ 2.9703054428101, 50.751277923584 ],  
        [ 2.9549167156219, 50.750751495361 ],  
        [ 2.9511666297913, 50.750610351562 ],  
        [ 2.9386110305786, 50.742416381836 ],  
        [ 2.9403610229492, 50.73405456543 ],  
        [ 2.936666727066, 50.729389190674 ],  
        [ 2.9306666851044, 50.72785949707 ],  
        [ 2.9279444217682, 50.723888397217 ],  
        [ 2.9258055686951, 50.712223052979 ],  
        [ 2.9244999885559, 50.704971313477 ],  
        [ 2.9100832939148, 50.702026367188 ],  
        [ 2.9036111831665, 50.700389862061 ],  
        [ 2.9013612270355, 50.699806213379 ],  
        [ 2.8941388130188, 50.701332092285 ],  
        [ 2.88947224617, 50.705307006836 ]  
      ]  
    ]  
  ]
```

# Ramer–Douglas–Peucker algorithm

- Recursive algorithm for line/polygon simplification
- Computationally intensive
- 100 runs with epsilon of 0.01 for *Belgium*: **45.3 seconds**





**From 45.3s down to 0.37s**

# What makes up an Extension?

1. config.m4 / config.w32  
configure options and build instructions
2. php\_extension.h  
header files and glue
3. extension.c  
extension definition and function implementation
4. lib/algorithm.c  
C implementation of algorithms
5. tests/\*.phpt  
Tests written in PHP

# Build Instructions

## config.m4

Comments:

```
dnl config.m4 for extension geospatial
```

Configure option definition:

```
PHP_ARG_ENABLE(geospatial, whether to enable geospatial support,  
[ --enable-geospatial           Enable geospatial support])
```

Build instructions:

```
if test "$PHP_GEOSPATIAL" != "no"; then  
    PHP_NEW_EXTENSION(geospatial, geospatial.c geo_array.c, $ext_shared)  
fi
```

# Build Instructions

## config.w32

Comments:

```
// vim:ft=javascript
```

Configure option definition:

```
ARG_ENABLE("geospatial", "enable geospatial support", "no");
```

Build instructions:

```
if (PHP_GEOSPATIAL != "no") {
    EXTENSION("geospatial", "geospatial.c geo_array.c");
}
```

# Building the Extension

## As easy as 1 - 2 - 3

1. `phpize`

Brings in headers and creates configure script

2. `./configure`

Runs system checks, and creates Makefile

3. `make`

Builds the extension

# Header File

Guard:

```
#ifndef PHP_GEOSPATIAL_H
#define PHP_GEOSPATIAL_H

#define PHP_GEOSPATIAL_VERSION "0.1.1-dev"
```

Module definition:

```
extern zend_module_entry geospatial_module_entry;
#define phpext_geospatial_ptr &geospatial_module_entry
```

Module initialiser declarations:

```
PHP_MINIT_FUNCTION(geospatial);
PHP_MINFO_FUNCTION(geospatial);
```

Forward declarations:

```
PHP_FUNCTION(rdp_simplify);

#endif /* PHP_GEOSPATIAL_H */
```

# Extension Set-Up

## Headers and Function Definition

Header inclusions:

```
#include "php.h"
#include "php_ini.h"
#include "ext/standard/info.h"

#include "php_geospatial.h"
#include "php_geospatial_arginfo.h"

#include "Zend/zend_exceptions.h"
#include "ext/spl/spl_exceptions.h"
```

# Extension Set-Up

## Function Definitions

`php_geospatial.stub.php`

```
<?php
/** @generate-function-entries */
function rdp_simplify(array $points, float $epsilon): array {}
```

Generates `php_geospatial_arginfo.h`:

```
/* This is a generated file, edit the .stub.php file instead.
 * Stub hash: e128dccdbd9aa407d95c5b62e8000cb12d0bffa3 */

ZEND_BEGIN_ARG_WITH_RETURN_TYPE_INFO_EX(arginfo_rdp_simplify, 0, 2, IS_ARRAY, 0)
    ZEND_ARG_TYPE_INFO(0, points, IS_ARRAY, 0)
    ZEND_ARG_TYPE_INFO(0, epsilon, IS_DOUBLE, 0)
ZEND_END_ARG_INFO()

ZEND_FUNCTION(rdp_simplify);

static const zend_function_entry ext_functions[] = {
    ZEND_FE(rdp_simplify, arginfo_rdp_simplify)
    ZEND_FE_END
};
```

# Extension Set-Up

## Module Definition

Module (Extension) definition:

```
zend_module_entry geospatial_module_entry = {  
    STANDARD_MODULE_HEADER,  
    "geospatial",  
    ext_functions,  
    PHP_MINIT(geospatial),  
    NULL,  
    NULL,  
    NULL,  
    PHP_MINFO(geospatial),  
    PHP_GEOSPATIAL_VERSION,  
    STANDARD_MODULE_PROPERTIES  
};
```

Handle Shared Object Loading:

```
#ifdef COMPILE_DL_GEOSPATIAL  
ZEND_GET_MODULE(geospatial)  
#endif
```

# Extension Set-Up

## Auxiliary Init and Info sections

### Module INITialisation

```
PHP_MINIT_FUNCTION(geospatial)
{
    REGISTER_DOUBLE_CONSTANT("GEO_DIAMETER", GEO_DIAMETER, CONST_CS|CONST_PERSISTENT);
    return SUCCESS;
}
```

### Module INFO

```
PHP_MINFO_FUNCTION(geospatial)
{
    php_info_print_table_start();
    php_info_print_table_header(2, "Geospatial functions", "enabled");
    php_info_print_table_row(2, "Version", PHP_GEOSPATIAL_VERSION);
    php_info_print_table_end();
}
```

# Implementing the function

1. Parse Input Parameters
2. Convert Data into Right Format
3. Run Algorithm
4. Return Result

$$R_{\mu\nu} - \frac{1}{2}Rg_{\mu\nu} = 8\pi G T_{\mu\nu}$$

# Parsing Input Parameters

```
PHP_FUNCTION(rdp_simplify)
{
    zval      *points_array;
    double    epsilon;

    ZEND_PARSE_PARAMETERS_START(2, 2)
        Z_PARAM_ARRAY(points_array)
        Z_PARAM_DOUBLE(epsilon)
    ZEND_PARSE_PARAMETERS_END();
}
```

- A different macro for each different data type
- Matched with a C data type
- Tests for type matches
- Can deal with optional arguments too

# zval?

PHP's representation of a value

- Contains the type: Z\_TYPE\_P(points\_array)
- Contains the value: Z\_ARRVAL\_P(points\_array)

IS\_DOUBLE, IS\_STRING, IS\_ARRAY, ...

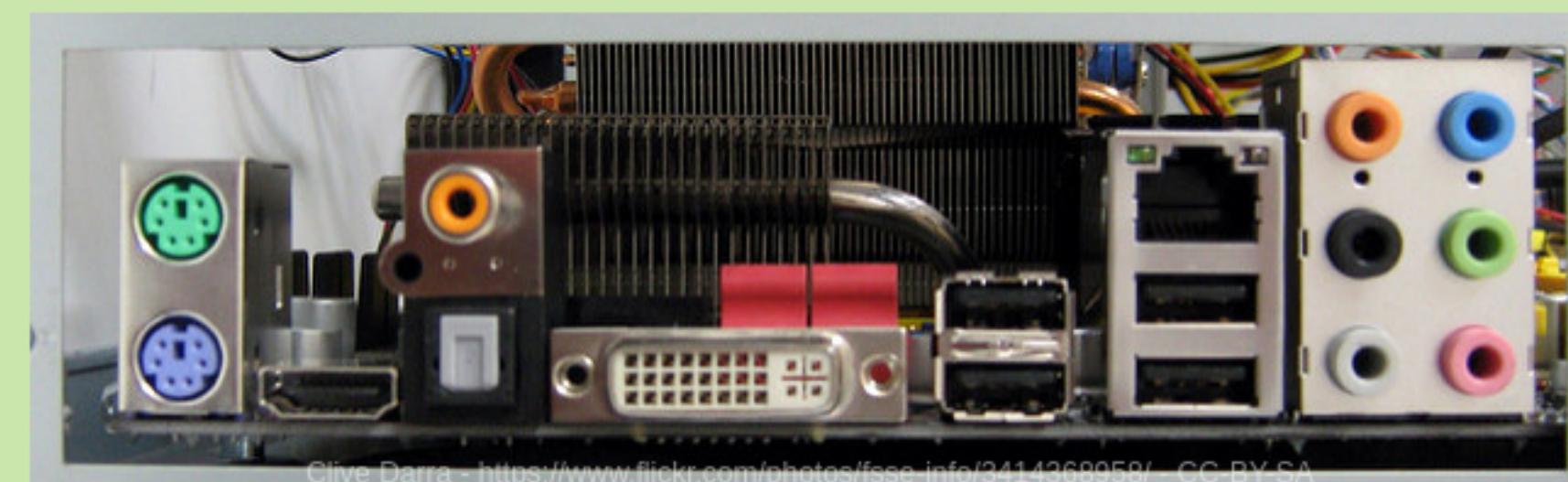
Z\_DVAL\_P(lat), Z\_STRVAL\_P(type), ...

```
if (Z_TYPE_P(points_array) != IS_ARRAY) {  
    return;  
}
```

# Parsing Input Parameters

macro	variable	C data-type
Z_PARAM_ARRAY	array	zval*
Z_PARAM_ARRAY_HT	array	HashTable
Z_PARAM_BOOL	boolean	zend_bool
Z_PARAM_DOUBLE	double	double
Z_PARAM_LONG	long	zend_long
Z_PARAM_OBJECT_OF_CLASS	object of specific type	zval*, zend_class_entry
Z_PARAM_PATH	path	zend_string*
Z_PARAM_STRING	string	char*, size_t
Z_PARAM_STR	string	zend_string*

[https://wiki.php.net/rfc/fast\\_zpp](https://wiki.php.net/rfc/fast_zpp)



## Converting from PHP variables

```
points = geo_hashtable_to_array(points_array);
if (!points) {
    return;
}
```

# Converting from PHP variables

```
geo_array *geo_hashtable_to_array(zval *array)
{
    geo_array *tmp;
    int         i = 0, element_count;
    zval       *entry;
    double      lon, lat;

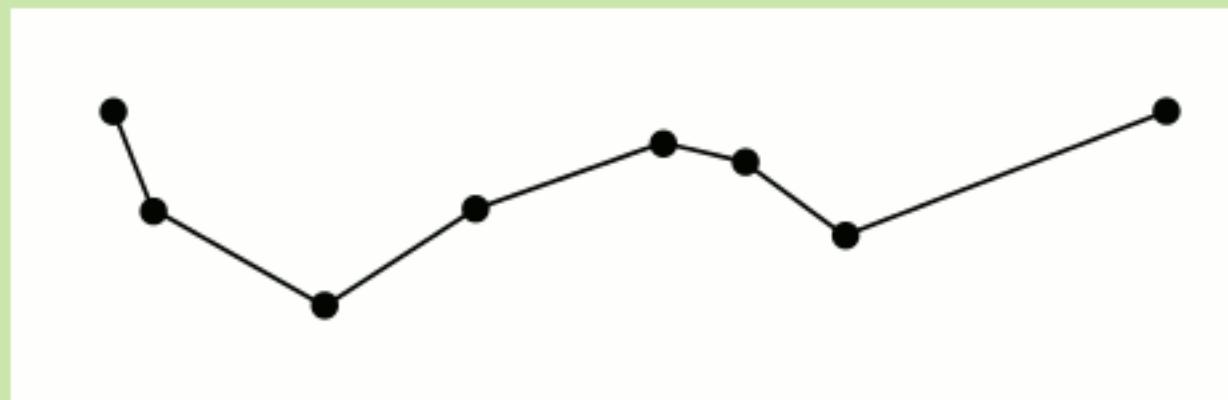
    element_count = zend_hash_num_elements(Z_ARRVAL_P(array));
tmp = geo_array_ctor(element_count);

ZEND_HASH_FOREACH_VAL(Z_ARRVAL_P(array), entry) {
    if (!parse_point_pair(entry, &lon, &lat)) {
        goto failure;
    }
    tmp->x[i] = lon;
    tmp->y[i] = lat;
    tmp->status[i] = true;
    i++;
} ZEND_HASH_FOREACH_END();

    return tmp;
failure:
geo_array_dtor(tmp);
    return NULL;
}
```

# Run Algorithm

```
rdp_simplify(points, epsilon, 0, points->count - 1);
```



## RDP (PHP)

```
static private function simplifyInternal( &$points, $epsilon, $start, $end )
{
    $firstPoint = $points[$start];
    $lastPoint = $points[$end];
    $index = -1;
    $dist = 0;

    if ($end - $start < 2) {
        return;
    }

    for ($i = $start + 1; $i < $end; $i++) {
        if (! isset($points[$i])) {
            continue;
        }

        $cDist = self::findPerpendicularDistance($points[$i], $firstPoint, $lastPoint);

        if ($cDist > $dist) {
            $dist = $cDist;
            $index = $i;
        }
    }

    if ($dist > $epsilon) {
        self::simplifyInternal($points, $epsilon, $start, $index);
    }
}
```

## RDP (C)

```
void rdp_simplify(geo_array *points, double epsilon, int start, int end)
{
    double firstX = points->x[start], firstY = points->y[start];
    double lastX = points->x[end], lastY = points->y[end];
    int index = -1, i;
    double dist = 0.0, current_dist;

    if (end - start < 2) {
        return;
    }

    for (i = start + 1; i < end; i++) {
        if (!points->status[i]) {
            continue;
        }

        current_dist = rdp_find_perpendicular_distable(points->x[i], points->y[i],
                                                       firstX, firstY, lastX, lastY);

        if (current_dist > dist) {
            dist = current_dist;
            index = i;
        }
    }

    if (dist > epsilon) {
        rdp_simplify(points, epsilon, start, index);
    }
}
```

## Return Result

```
PHP_FUNCTION(rdp_simplify)
{
...
    zval      pair;
...
    array_init(return_value);

    for (i = 0; i < points->count; i++) {
        if (points->status[i]) {
            array_init(&pair);
            add_next_index_double(&pair, points->x[i]);
            add_next_index_double(&pair, points->y[i]);
            add_next_index_zval(return_value, &pair);
        }
    }

    geo_array_dtor(points);
}
```

# Returning Scalar Values

Set Return Value:

```
RETVAL_FALSE;
```

```
RETVAL_STRING(trace_fname);
```

Set Value and Return Immediately:

```
RETURN_BOOL( !mongoc_cursor_is_alive(intern->cursor));
```

```
RETURN_LONG(zend_memory_usage(0));
```

```
RETURN_STRING(i->function.function);
```

# Memory Management

- If you allocate something, you need to free it
- PHP Memory Management helpers: emalloc, efree
- To prevent PHP from cleaning up input arguments:

```
Z_ADDREF(zval);
```

- But make sure to remove the reference later:

```
zval_ptr_dtor(&zval);
```

# Tests

- Go into the tests/ directory
- phpt format
- Run with make test in top source directory

# Example Test File

tests/rdp-belgium.phpt

```
--TEST--  
Test for rdp_simplify  
--FILE--  
<?php  
$json = json_decode(file_get_contents(dirname(__FILE__) . '/rdp-belgium.json'));  
$points = $json[0]->geometry->coordinates[0];  
  
$result = RDP_Simplify($points, 0.001);  
var_dump(count($result));  
  
$result = RDP_Simplify($points, 0.01);  
var_dump(count($result));  
?>  
--EXPECT--  
int(1029)  
int(261)
```

- Sections: TEST,INI,FILE,EXPECT,EXPECTF
- Simple PHP script

# Debugging Tools

## gdb

- allows the inspection of programs when they're running
- `export USE_ZEND_ALLOC=0`

# Debugging Tools

## gdb

- allows the inspection of programs when they're running
- `export USE_ZEND_ALLOC=0`

## valgrind

- tells you about memory corruption and allocation issues
- `export ZEND_DONT_UNLOAD_MODULES=1`



Any Queries?



## **Slides & Resources**

<https://derickrethans.nl/talks/phpext-tek25>

## **Contact**

derick@php.net—@derickr@phpc.social